Configuring tDOM schema objects with context-dependent Tcl commands

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This presentation title sounds complicated ...

- tDOM schema objects are just Tcl (object) commands, and the „object“ means that every command instance carries its own client data

- Configuring means to tell a schema command the structure of a document type

- Context dependent Tcl commands are basically ordinary Tcl commands (created with Tcl_CreateObjCommand()) that are useful only in a special evaluation context
What is this about?

- Describes a “pattern” or “method“ for binary coded DSL
  - The XML stuff is just a full fledged example
- Useful especially if the clientData of your Tcl command needs complex and nested configuration
- Think of:

```tcl
createMyComplexCmd myComplexCmdInstance
myComplexCmdInstance configure {
    # an ordinary Tcl script evaluated with a Tcl_Eval*() call
    thisConfigurationCmd $data {
        anotherConfigCmd $otherdata; #nested
    }
    ...
}
```
The task: Create a validation engine for tDOM

The document description \(\rightarrow\) Once Validation engine \(\rightarrow\) Many An XML document instance

Result: Ok / reason why not
XML schema languages

- DTD (own syntax)
- XSD, aka XML schema; W3C schema (XML vocabulary)
- Relax NG (XML vocabulary)
- Relax NG compact syntax (own syntax)
- DSD (XML vocabulary)
- Others (including application specific document descriptions)
How about:

Tcl script

Once

Result: Ok / reason why not

Validation engine

Many

XML document instance

.dtd
.xsd
.rng
.rnc
.bsb
The validating part

- There is only a limited, small set of structural content constraints: Sequence, choice, any and variants and combinations of them
- There are academic studies about the algorithms and prior art
- I did it already two times, in Tcl and C

I knew how to start this part
So I started with the validation part

- Postponed development of XML schema language reader/parser
- But to test the engine I needed to fill the structure description related parts of my validation command clientData
- For this Tcl and his C API was invented!
- Wrote Tcl commands to fill up my validation clientData structure
- Realized only after the fact what I do
How does it look like?

Relax NG example

```xml
<element name="addressBook"
  xmlns="http://relaxng.org/ns/structure/1.0">
  <zeroOrMore>
    <element name="card">
      <element name="name">
        <text/>
      </element>
      <element name="email">
        <text/>
      </element>
    </element>
  </zeroOrMore>
</element>
```

The same as tDOM schema

```cpp
tdom::schema myschema
myschema define {
  defelement addressBook {
    element card * {
      element name text
      element email text
    }
  }
}
```
Schema definition script overview

Type defines:

defelement
defelementtype
defpattern
deftexttype

Special ones:

start
prefixns
tcl

Constraint command:

element
attribute, nsattribute
choice
interleave
group
mixed
text
any
ref
namespace

... and some miscellaneous
Text constraint scripts

Text may have constraints:

element nr {
  text {
    oneOf {
      fixed "undefined"
      positiveInteger
    }
  }
}

Or define text types for reuse:

deftext nrtype {
  oneOf {
    fixed "undefined"
    positiveInteger
  }
}
element nr {
  text type nrtype
}
Text type commands (examples)

Basic type tests:
integer, positivInteger, negativInteger, nonNegativInteger etc., number, boolean, date, base64, enumeration, ....

Logical constructs:
allOf
oneOf
not

And most important: tcl tclcmd ?arg arg ...? => anything Tcl scriptable

Text properties tests:
lengt, maxlengt, minlengt
match
regexp
id, idref, key, keyref, ...

Processed text value:
whitespace <script>
split ?type ?args?? <script>
How to use validation commands

- Create and configure them:

  tdom::schema myschema
  myschema define {...<definition script>...}

- Standalone for document instance validation from string, filename or channel:

  set result [myschema validate $somexml]
  set result [myschema validatefile $filename]
  set result [myschema validatechannel $chan]

- By signaling consecutive events to the validation engine:

  myschema event start someElement
  myschema event text "the text content"
  myschema event end ;# ends the current innermost level
How to use validation commands (continued)

- On the fly validation while parsing XML into a DOM tree:
  
  ```
  set doc [dom parse -validateCmd myschema $xmldata]
  ```

- On the fly validation while SAX parsing XML:
  
  ```
  xml::parser myparser -elementstartcommand elmstart \ 
  -elementendcommand elmend \ 
  . . . \ 
  -validateCmd myschema
  myparser parse $xmldata
  ```

- Post validation of DOM trees or subtrees:
  
  ```
  set doc [dom parse $xml]
  set result [myschema domvalidate $doc]
  ```
Using Tcl scripts for configuration: Pros

- You don’t have to invent a configuration syntax
  
  Corollary 1: You don’t have to write a parser for this
  
  Corollary 2: You don’t have to document the syntax
  
  Corollary 3: Your audience is already familiar with the syntax

- Your configuration language inherits a full-fledged script language
  
  Especially useful: procs, loops, I/O
Using Tcl scripts for configuration: Pros

```tcl
proc myStandardAttributes {} {
    attribute id ?
    attribute alt ?
    attribute style ?
}

set parts {part1 part2 part3}

foreach schemaPart $parts {
    set fd [open $schemaPart]
    myschema define [read $fd]
    close $fd
}
```
Using Tcl scripts for configuration: Cons

- In case of legacy or standard configuration formats: Obviously you need a script to convert that format into a Tcl configuration script.

- Risk of task related implementation: only the 60% features of the legacy format needed for the task gets implemented, not the fully standard.

- Not a problem if you use the method to configure or manipulate your hierarchical data because of the elegance and clearness of the code pattern.

- Other example in tDOM: appendFromScript (and friends)

```tcl
# node cmd creation omitted
dom createDocument myDoc doc
set root [$doc documentElement]
[$doc documentElement] appendFromScript {
    foo {
        bar {text "some content"}
    }
    grill {text "more data"}
}
puts [$doc asXML]
```

```xml
<myDoc>
  <foo>
    <bar>some content</bar>
  </foo>
  <grill>more data</grill>
</myDoc>
```
Implementation details: Three things are needed

- A place to store a pointer
- The “master“ command which needs complex configuration
  
  ```c
  sdata = initSchemaData (); /* Mallocs and inits complex structure */
  Tcl_CreateObjCommand (interp, cmdName, instanceCmd, (ClientData) sdata,
                        instanceDelete);
  ```
- The context sensitive commands to configure (typically several). They have no own clientData, but work on the clientData of the master.
- ... and, well, a bit care with the C implementation (explained below)
A place to store a pointer

- Use a block of thread-private data ("thread global")
- This can used safely because of the "Appartment model" – one Tcl interp per thread

```c
static Tcl_ThreadDataKey activeSchemaData;
#define GETASI *(SchemaData**) Tcl_GetThreadData(&activeSchemaData, sizeof(SchemaData*))

static void SetActiveSchemaData (SchemaData *v) {
    SchemaData **schemaInfoPtr = Tcl_GetThreadData(&activeSchemaData, sizeof(SchemaData*));
    *schemaInfoPtr = v;
}
#define SETASI(v) SetActiveSchemaData (v)
```
The master command

- Typically a complex command with one method (of several) to evaluate configuration

```c
int instancCmd (ClientData clientData, Tcl_Interp *interp, int objc, Tcl_Obj *const objv[]) {
    myCompexType sdata = (myComplexTpye *)clientData;
    ...
    if (Tcl_GetIndexFromObj (interp, objv[1], methods, "method", 0, &mindex) != TCL_OK) {
        return TCL_ERROR;
    }
    switch (mindex) {
        ...
        case m_configure:
            savedglobal = GETASI;
            if (savedglobal == clientData) {/* Check/handle/error out for recurive call */}
            /* other preperation/checks/stuff */
            SETASI(sdata);
            sdata->currentEvals++;
            result = Tcl_EvalObjv (interp, 4, sdata->evalStub, TCL_EVAL_GLOBAL);
            sdata->currentEvals--;
            SETASI(savedglobal);
            /* Handle result */
            
```
The master command (continued)

- In an evaluated Tcl script everything can happen

```tcl
tdom::schema mySchema
mySchema define {
    defElement {
        header {
            mySchema define {...}; # Recursive call
        }
        products {
            mySchema delete; # Deletes the command which Tcl_Eval() the script
        }
    }
}
```

- Command destroy needs to check the evaluation counter
The master command (continued)

- The command destroy function may have to postpone the actual cleanup

```c
static void instanceDelete (ClientData clientData) {
    SchemaData *sdata = (SchemaData *) clientData;
    if (sdata->currentEvals > 0) {
        sdata->cleanupAfterUse = 1;
        return;
    }
    /* The actual cleanup / freeing memory
}
```

- The instance implementation function have to check for postphoned delete

```c
if (sdata->cleanupAfterUse && sdata->currentEvals == 0) {
    instanceDelete (sdata);
}
```

- Every Tcl_Eval*() using method of the master command has to check this
Context sensitive commands

- Most time it is recommended to place them in an own namespace

```c
Tcl_CreateObjCommand (interp, "tdom::schema::element",
    ElementPatternObjCmd, NULL, NULL);
```

- The command looks up the schema data to work on with the macro from above

```c
static int ElementPatternObjCmd (…) {
    ...
    SchemaData *sdata = GETASI;
    ...
    if (!sdata) {
        SetResult ("Command called outside of schema context");
        return TCL_ERROR;
    }
    ...
}```
Context sensitive commands (continued)

- If the context sensitive command itself evaluates a script, care about the nested evaluation count:

```c
static int ElementPatternObjCmd (...) {
    ...
    SchemaData *sdata = GETASI;
    ...
    sdata->evalStub[3] = objv[scriptIndex];
    sdata->currentEvals++;
    result = Tcl_EvalObjv (interp, 4, sdata->evalStub, TCL_EVAL_GLOBAL);
    sdata->currentEvals--;
    /* Handle result */
}
```
That’s it!

Questions? Comments?