



20<sup>th</sup> European Tcl/Tk Conference

July 11th - 12st 2024, Vienna, Austria

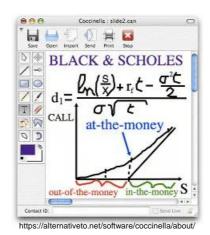
# Evolution of Tk canvas

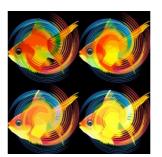
Manfred ROSENBERGER

## **Use Cases**



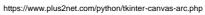
- Diagrams
- Visualize I/O datastreams
- Animations
- Arts / graphics
- Notes
- UI
- CAD
- •





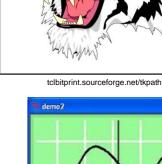
https://blend2d.com/





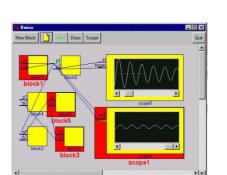


https://www.tech-edv.co.at/

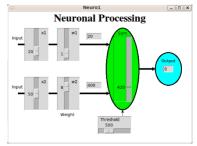


20 mar 30 mar 30

https://wiki.tcl-lang.org/page/Simple+Canvas+Demo



https://theover.tripod.com/tcltk.html



https://wiki.tcl-lang.org/page/Widgets+on+a+canvas

## Tk canvas - Libraries



- canvas
  - Part of Tk
- TkPath
  - https://tclbitprint.sourceforge.net/
- TkZinc
  - https://github.com/asb-capfan/TkZinc
- Blend2D
  - https://blend2d.com/

**.** . . .

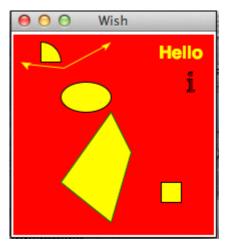
### Tk canvas



- Part of Tk
- Description
  - The canvas widget is Tk's workhorse for 2D graphical display, and can handle both bitmap and vector graphics. It was inspired by Joel Bartlett's ezd program, which provides structured graphics in a Scheme environment.

#### Features

- A canvas is one of the most powerful concepts in Tk. It acts as a drawing plane for lines, rectangles, ovals, polygons, text, arcs (e.g. pieslices) as well as container widget to group other widgets, and it provides the ability to group elements together for creation, deletion, moving, etc
  - arc
  - bitmap
  - image
  - line
  - oval
  - polygon
  - rectangle
  - text
  - window



https://www.tutorialspoint.com/tcl-tk/tk\_canvas\_widgets.htm

# TkPath - advanced SVG canvas widget for Tk



- https://tclbitprint.sourceforge.net/
- written by Mats Bengtsson (1959 2008)
- Description
  - Add SVG support to Coccinella using Tkpath library
- Features:
  - reproduces all standard drawing canvas items
  - path drawing modelled after SVG
    - group
    - circle
    - ellipse
    - path
    - pimage
    - pline
    - polyline
    - ppolygon
    - prect
    - ptext
  - anti aliasing

Implementation

MacOS: CoreGraphic

Windows: GDI, GDI+

X11: Cairo



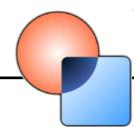
# TkZinc - canvas like widget extension to Tcl/Tk

- https://github.com/asb-capfan/TkZinc
- originally by Patrick Lecoanet
  - Christopher Chavez, Alfreod Tupone, Alex
- Description
  - Widget with Tcl, Perl, and Python Tk bindings.
  - Similar to canvas, but supports hierarchical structuring and affine 2d transforms.
  - Clippings can be set for subtrees
- Used in radar displays in two main French Air Traffic Control Centres
- Version:
  - https://github.com/asb-capfan/TkZinc/releases
  - 3.3.6 (Nov. 2020)
  - The 3.3.4 Reference Manual (Sep. 2006)
    - http://doro.poltava.ua/tkzinc/index.html
- Features
  - groups
  - display lists
  - clipping
  - transformation

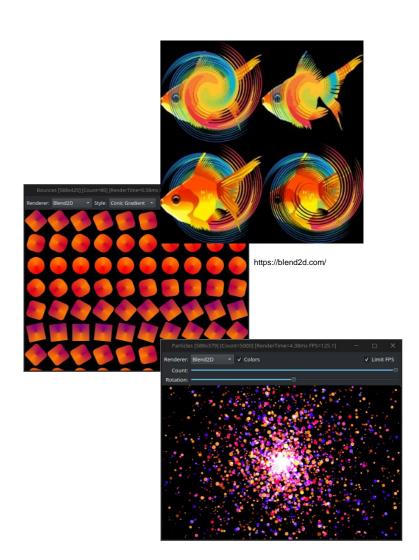


http://doro.poltava.ua/tkzinc/index.html

## Blend2D



- https://blend2d.com/
- Description
  - high performance 2D vector graphics engine
  - written in C++
- started in 2017,
- developed by:
  - Petr Kobalicek
  - Fabian Yzerman
- Version
  - https://blend2d.com/download.html
    - https://github.com/blend2d/blend2d
  - 0.11.1 (Jul. 2024, started in 2017)
- License & Support
  - Zlib License
  - Blend2D is an open-source rendering engine that is free to use by everyone including those who want to build commercial products with it. However, to make Blend2D more attractive for companies, commercial offering is also provided for customers that need more than a community support.



# Tk9 canvas - Improvements



#### **Improvements**

- canvas
- TkPath
- cad4tcl

## Tk9 canvas: canvas vs. Tkpath and cad4tcl (2018)



#### Tk

Tk::canvas Origin: top-left

File formats

PS (export)

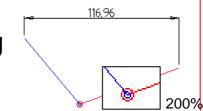


(Mats Bengtsson, 1959-2008)



#### TkPath

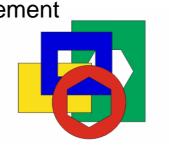
**Origin: top-left** 



Anti aliasing



e.g.: path-Element



#### cad4tcl

- Tk-package based on
  - TkPath, canvas
- **Origin: bottom-left**

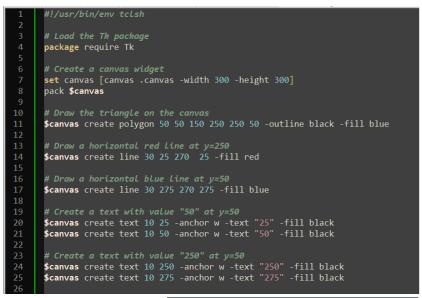


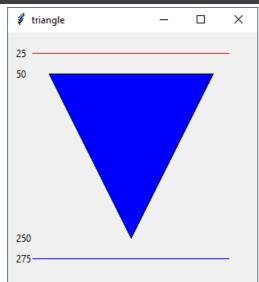
- Default scale (eg. 1:5)
- pan & zoom
- **Dimensioning**



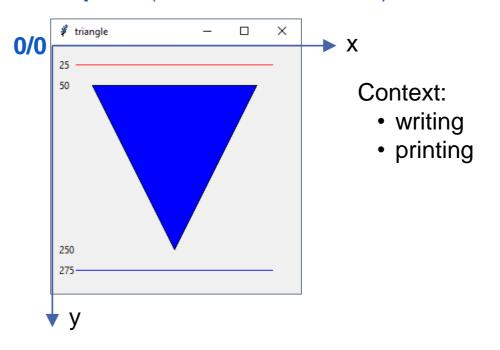
- File formats
  - SVG (import & export)
  - PDF (export)

## Tk9 canvas – top-left vs. bottom-left

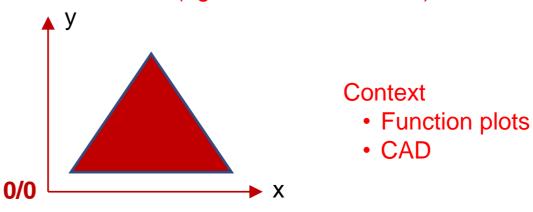




#### top-left (left hand - orientation)



#### **bottom-left** (right hand - orientation)



## Tk9 canvas - Wishlist



- Main features
  - anti aliasing
  - clipping
- SVG-Standard
  - item parameters like in SVG
  - styles
  - groups
- View management
  - Integrated zoom & pan events
  - Optional visible area
    - Like viewBox in SVG
  - Drawing areas
    - DIN & Letter -Formats
    - free size
  - Manipulation via SVG-DOM
    - SVG-Items
    - Tk-widgets?

- Origin
  - top-left
  - bottom-left (CAD)
- Import formats
  - .svg
- Export formats
  - .svg
  - .pdf
  - .wmf
  - Images (.png, .jpg, ...)
- Boolean operation
  - Unite / Cut / Intersection

#### Tklib

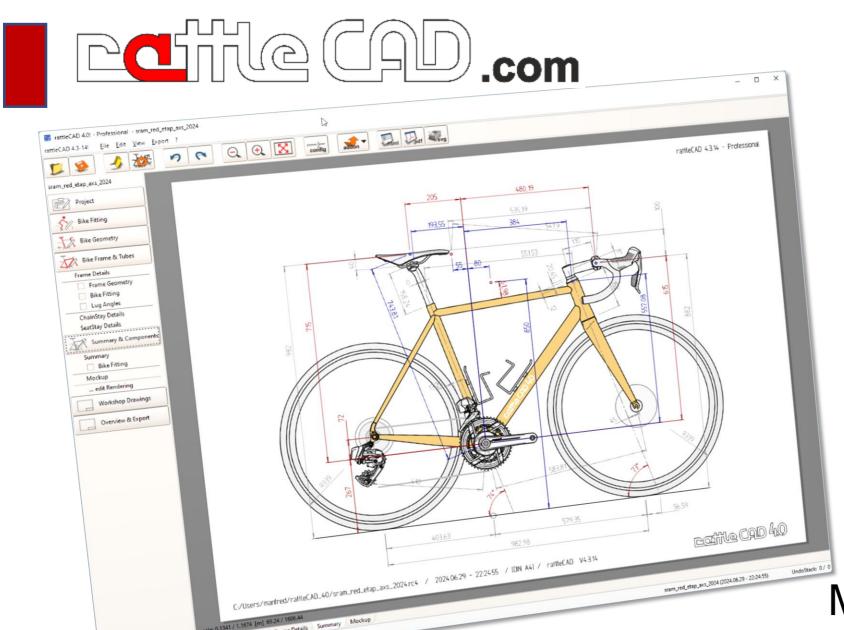
- https://core.tcl-lang.org/tklib/doc/trunk/embedded/md/toc.md
- canvas::sqmap
- Canvas::zoom
- crosshair
- Diagrams
- Plotchart
- ...

# Your requirements to Tk9 – canvas?



- SVG-Widgets in canvas
- HTML-Rendering
- ...
- ????????

## Thanks!



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